

Northeast Illinois Catholic Conference (NICC) 5th Grade Volleyball Rules

Net height will be 7'4" for all levels as per IHSA rules, and both boys and girls will play at this height.

The NICC will be using the rally score system rather than traditional scoring. All games 1 and 2 will be played to 25 points. If game 3 is necessary, it will be played to 15. All games must be won by 2.

The "let serve" rule is in use for all conference games.

There will be a 5-consecutive serve rule such that once any one player has served 5 consecutive times, that team must rotate positions, but they retain the serve.

The NICC will play all three games *if* time permits.

For the 5th grade level, the serving line will be moved up 6 feet **but overhand servers must serve from true end line.**

All teams must provide the score table a line up sheet for each game.

At the 5th grade level, "Volley Lite" balls may be used if the hosting school so desires.

Please note, our primary goal is as much participation as possible so if time allows, a 3rd game should be played unless extenuating circumstances prevail.

As of 8/17/03 per the I.H.S.A:

1. The home team will automatically select their bench.
2. The visiting captain shall call the toss. The winner chooses to serve or receive.
3. If necessary, prior to the deciding game of the match, the home team captain shall call the toss. The winner shall choose to serve/receive or playing area. The loser of the toss shall be given the remaining choice.
4. Uniforms shall be worn as intended by the manufacturers.
5. Players shall not wear jewelry at **ANY** time --- **NO EXCEPTIONS**. It cannot be covered up. It must be removed. If found during a game, the player must come out until it is removed and the offending team is charged with a time out or the other team will receive a side out or a point if no time outs are left.
6. **IMPORTANT** --- should there be a tie at 24-24 or 14-14 (3rd game only), **NO** additional time outs will be given any longer.

NICC playing time rule states that 5th grade is **EQUAL PLAYING TIME**.